



# Intro to Time Complexity

Nueva C Compiler | 1 October 2021





Goal:

evaluate how long  
things take



Approach:  
count the number of  
operations used

Examples



How many operations?

```
int fn(int n) {
```

```
int x = 1;  
x += 1;
```

```
int x = 0;  
for (int i=1; i<10; ++i)  
{  
    x += 1;  
}
```

```
return x; }
```

How many operations?

```
int fn(int n) {
```

```
int x = 0;  
for (int i=1; i<10; ++i)  
{  
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}
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How many operations?

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    int x = 0;  
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    {  
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    }
```

```
    return x; }
```

How many operations?

```
int fn(int n) {
```

A polynomial  
representation:

$$A + C*n$$

```
int x = 0;  
for (int i=1; i< n; ++i)  
{  
    x += 1;  
}
```

```
return x; }
```





Constant factors are  
ever changing...  
we only care about how  
the polynomial scales

How many operations?

```
int fn(int n) {
```

```
int x = 1;  
x += 1;
```

$O(2)$

```
int x = 0;  
for (int i=1; i<10; ++i)  
{  
    x += 1;  
}
```

$O(12)$

```
return x; }
```

How many operations?

```
int fn(int n) {
```

```
int x = 1;  
x += 1;
```

$O(1)$

```
int x = 0;  
for (int i=1; i<10; ++i)  
{  
    x += 1;  
}
```

$O(1)$

```
return x; }
```

How many operations?

```
int fn(int n) {
```

A polynomial  
representation:

$$A + C*n$$

```
int x = 0;  
for (int i=1; i< n; ++i)  
{  
    x += 1;  
}
```

```
return x; }
```

How many operations?

```
int fn(int n) {
```

A polynomial  
representation:

$$\lim_{x \rightarrow \infty} A + C*n$$

$O(n)$

```
int x = 0;  
for (int i=1; i<n; ++i)  
{  
    x += 1;  
}
```

```
return x; }
```



Practice

What's the time complexity?

```
int fn(int n) {  
    int x = 1;  
    for (int i=1; i<2*n; ++i)  
    {  
        x += x;  
    }  
    return x; }  
}
```

What's the time complexity?

```
int fn(int n) {  
    int x = 1;  
    for (int i=1; i<2*n; ++i)  
    {  
        for (int j=1; j<n; ++j)  
        {  
            x += x;  
        }  
    }  
    return x; }  
}
```



What's the time complexity?

```
int fn(int *arr, int n) {
    for (int i=1; i<n; ++i)
    {
        for (int j=0; j+i<n; ++j)
        {
            if (arr[j] > arr[j+1])
            {
                swap(arr[j], arr[j+1]);
            }
        }
    }
    return x; }
```

What's the time complexity?

```
int fn(int base, int exp) {  
    int ret = 1;  
    while (exp)  
    {  
        if (exp % 2 == 1)  
            ret *= base;  
        base *= base;  
        exp /= 2;  
    }  
  
    return ret; }  
}
```



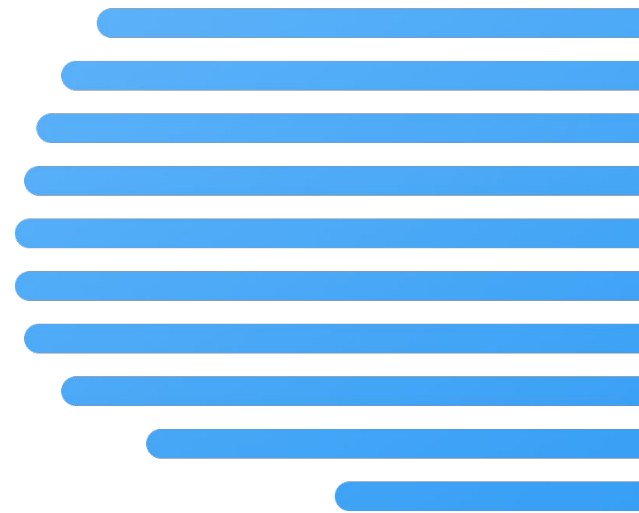
What's the time complexity?

```
int fn(int base, int exp) {  
    if (exp <= 0) return 1;  
  
    int ret = fn(base, exp/2);  
    ret *= ret;  
    if (exp % 2 == 1)  
        ret *= base;  
    return ret;  
}
```



What's the time complexity?

```
int fn(int base, int exp, int v=1) {  
    if (exp <= 0) return v;  
  
    if (exp % 2 == 1)  
        return fn(base*base, exp/2, v*base);  
    else  
        return fn(base*base, exp/2, v);  
}
```



# Problems



Given a list of  $N$  numbers  
in the range 0 to  $1e9$ ,  
see if  $x$  is in the list.



Sort a list of  $N$  numbers  
in the range 0 to  $1e9$



Sort a list of  $N$  numbers  
in the range 0 to  $1e4$

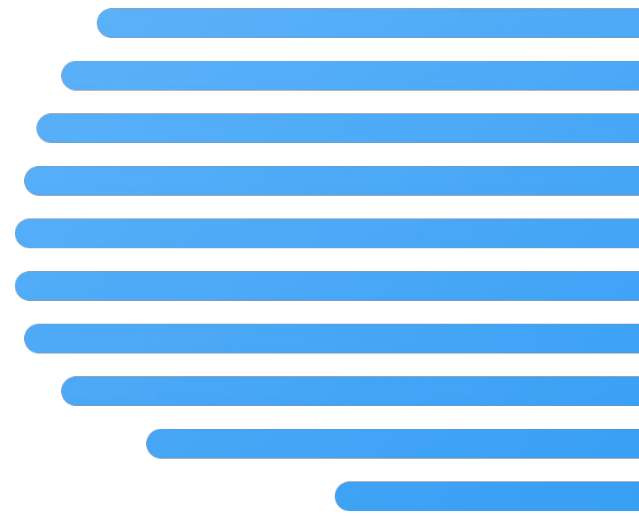




Given a sorted list of  $N$  numbers  
in the range 0 to  $1e9$ ,  
see if  $x$  is in the list.

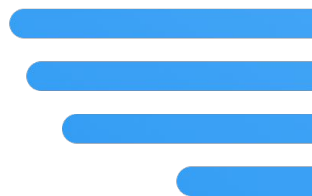


Insert into the front  
of an array of numbers

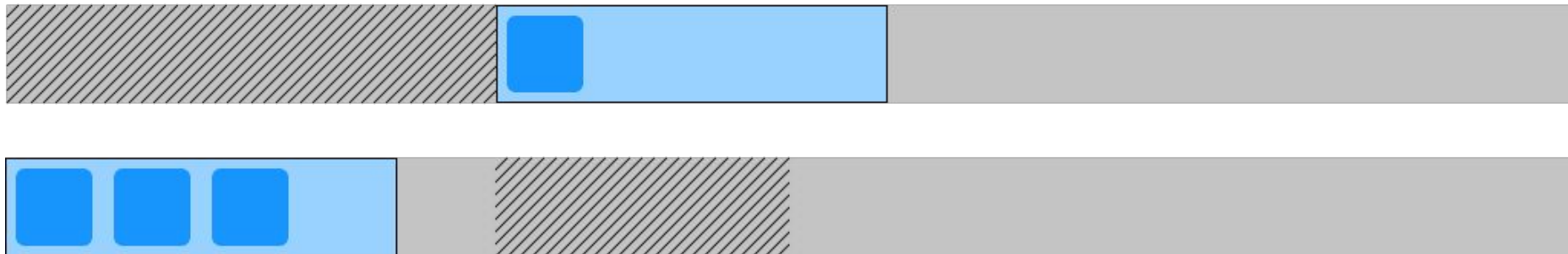


# Practical Considerations

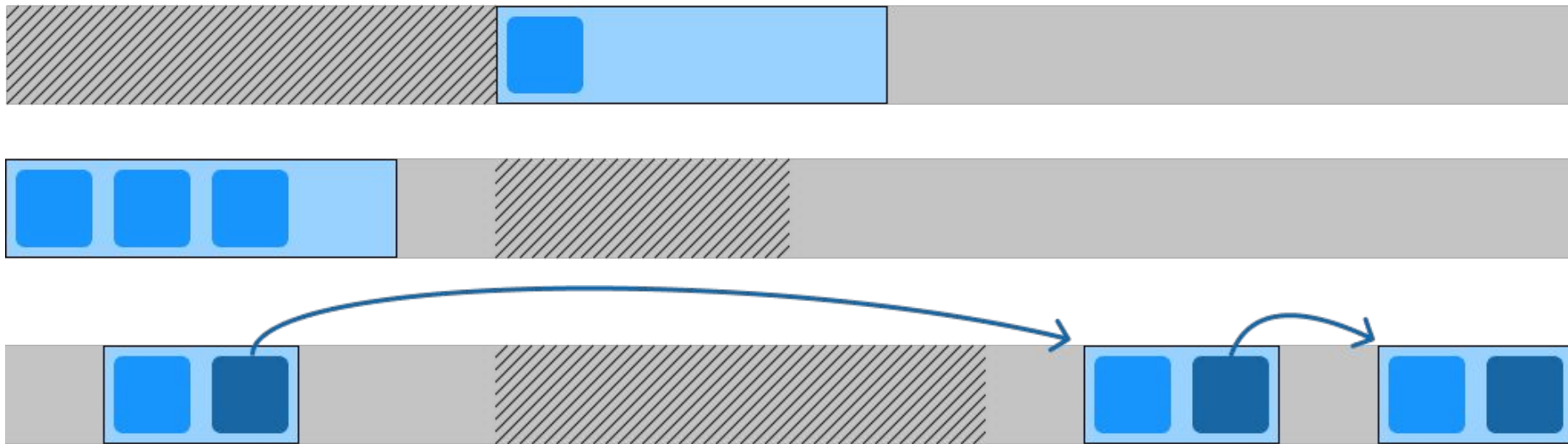
# Arrays vs Lists



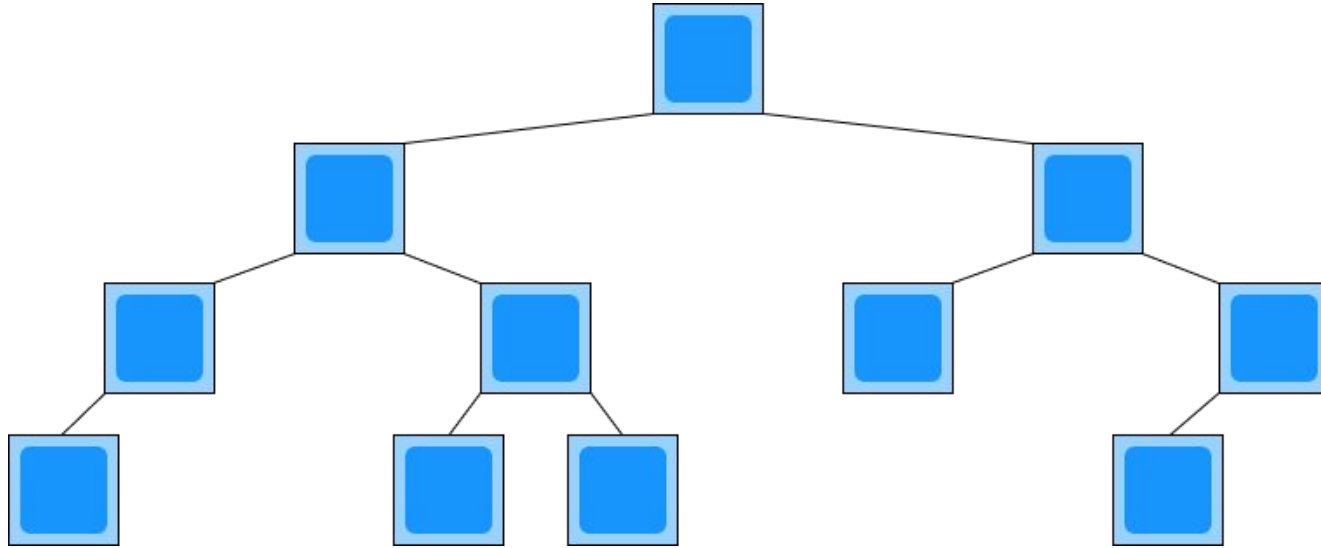
# Arrays vs Lists



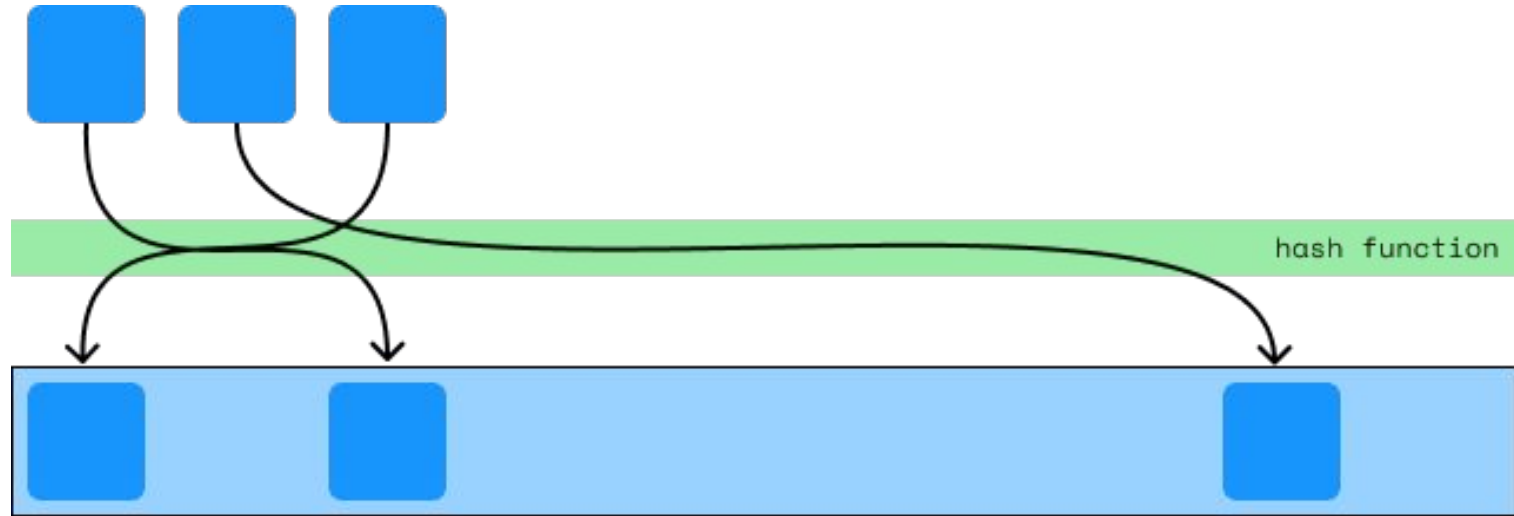
# Arrays vs Lists



# Tree Maps and Hash Maps

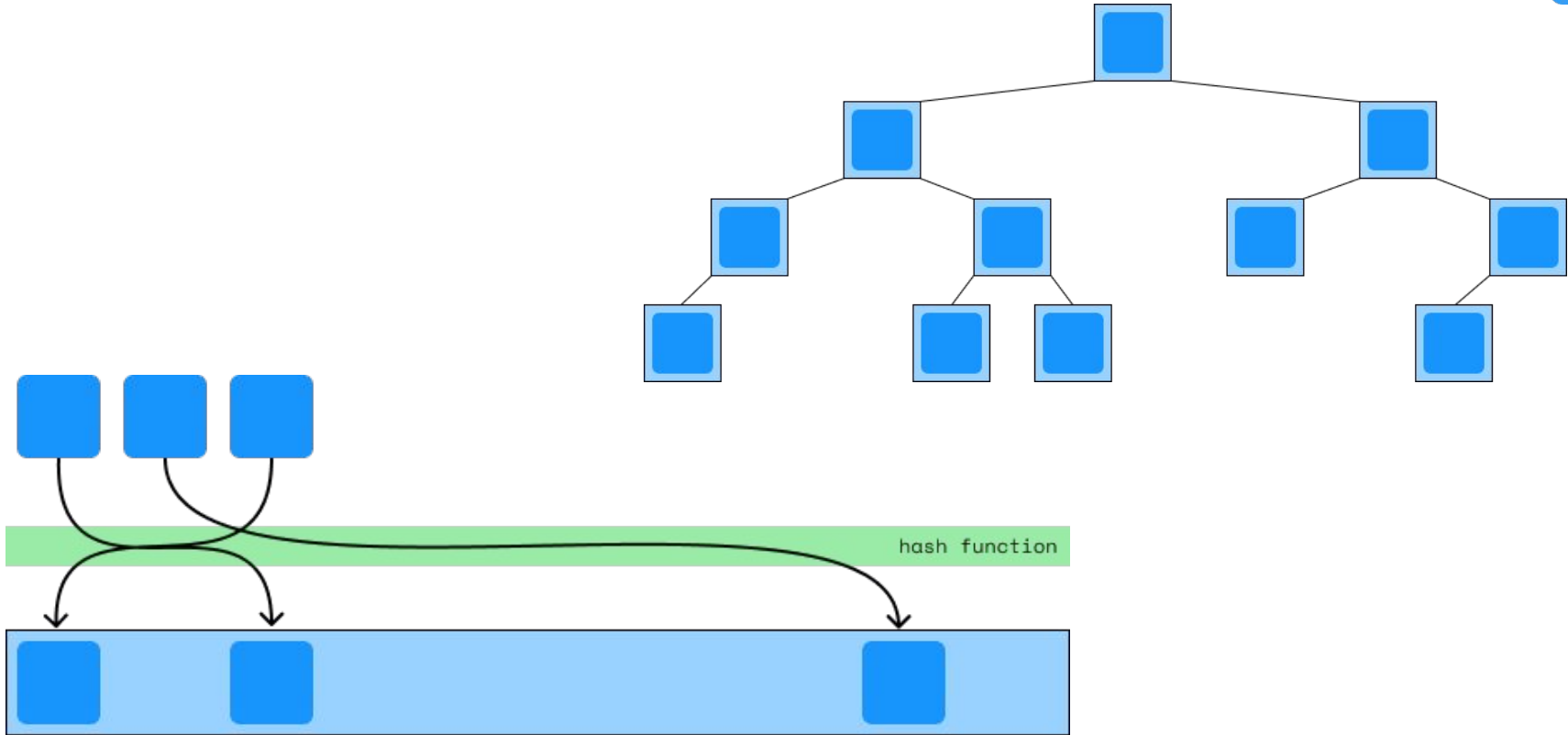


# Tree Maps and Hash Maps





# Tree Maps and Hash Maps



# Constant Factors **Recursive Frames**

```
int fn(int n) {
```

```
    if (n == 0) return 1;  
    int x = fn(n-1) * 2;
```

```
        int x = 1;  
        for (int i=0; i<n; ++i)  
        {  
            x *= 2;  
        }
```

```
        return x; }
```

# Constant Factors **Recursive Frames**

```
int fn(int n) {
```

```
  int fn(int n) {
```

```
    int fn(int n) {
```

```
      int fn(int n) {
```

```
        int fn(int n) {
```

```
          int fn(int n) {
```

```
int fn(int n) {
```

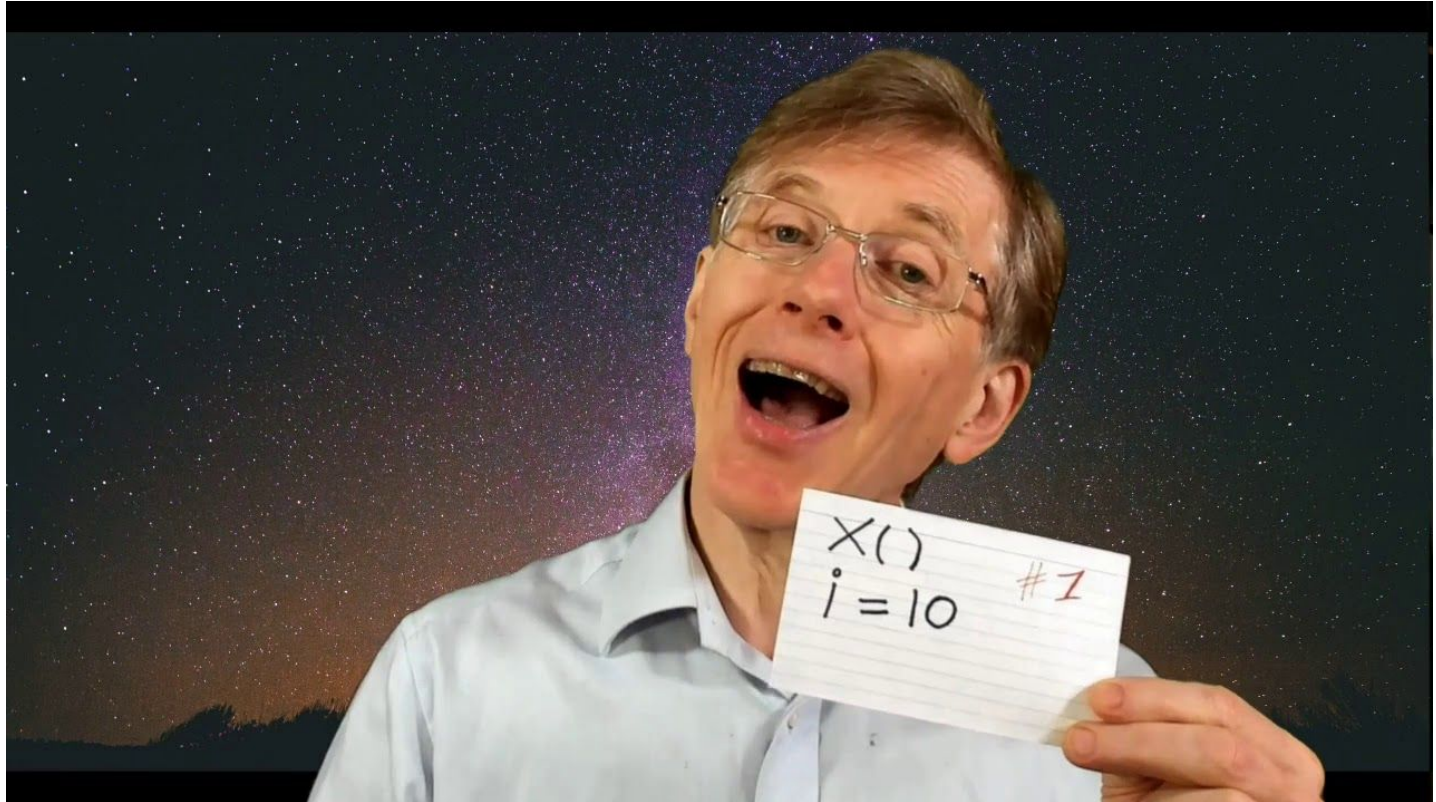
```
  int x = 1;
```

```
  int i = 1..n;
```

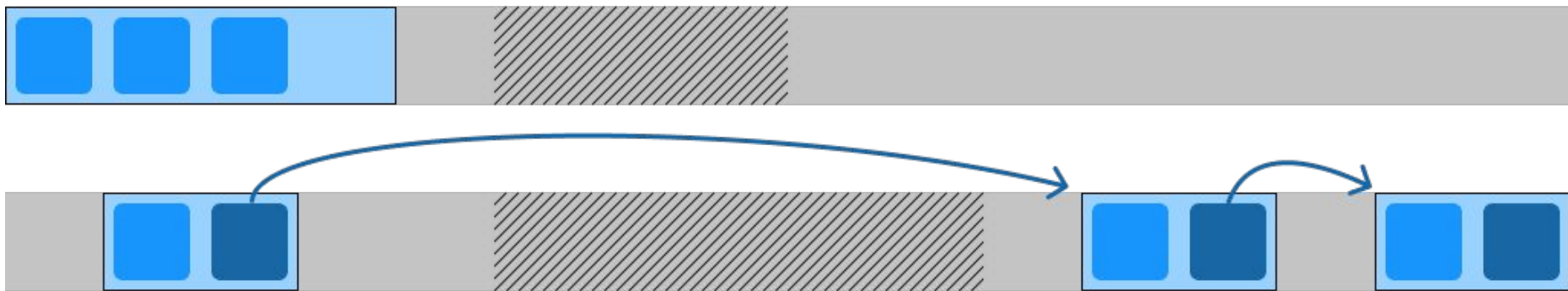
no new vars

no new allocs

# Constant Factors **Recursive Frames**



# Constant Factors **Memory Locality**



# Constant Factors **Branch Conditions**

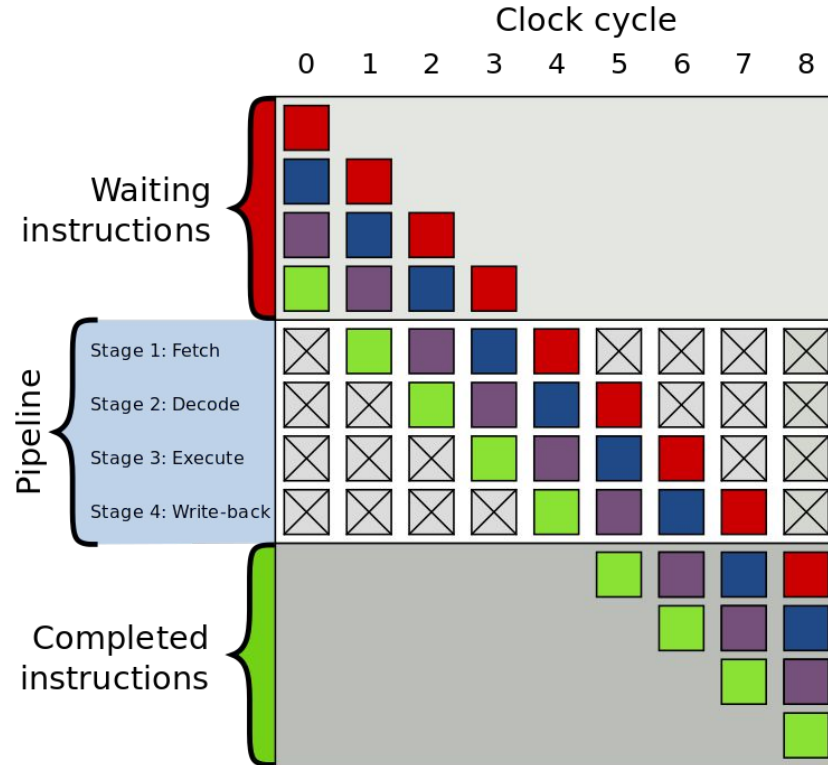
```
int fn(bool x) {
```

```
if (x)
    for (int i=1; i<10; ++i)
    {
        doSomething();
    }
```

```
for (int i=1; i<10; ++i)
{
    if (x)
        doSomething();
}
```

```
}
```

# Constant Factors **Branch Conditions**





**PROFILE**

**YOUR CODE**